

GWINNETT SENIOR GOLDEN GAMES

PINOCHLE



RULES

Player who draws the largest number, deals first. Cards are dealt three at a time.

MELD

Run (A, 10, K, Q, J, Same suit)	15
Each 9 in trump	1
Four Aces (one in each suit)	10
Four Kings (one in each suit)	8
Four Queens (one in each suit)	6
Four Jacks (one in each suit)	4
Pinochle (Queen of spades, Jack of diamonds)	4
Marriage (king and queen, same suit)	2
Marriage in trump suit	4
Roundhouse (marriages in all suits)	24

BONUS MELD

Eight aces (two in each suit)	100
Eight kings (two in each suit)	80
Eight queens (two in each suit)	60
Eight jacks (two in each suit)	40
Double Pinochle	30
Double Marriage (Not Trump suit)	15
Double Marriage in Trump suit	30

BIDDING

Bidding begins with person to the left of the dealer; starting with 21. Bidding continues progressively until the highest bidder takes the bid. This person names

the trump suit and the meld is put down by each player and recorded. If everyone passes, the dealer must take the bid and is stuck with the bid of 20 (in both 3 and 4 handed games).

ADDING SCORE

Count 1 point for each A, 10, & K taken plus 1 point for last trick. A bonus of 25 points is earned if ALL tricks are taken by one side. (one person if only 3 are playing). If a player does not take at least one trick, they lose their meld.

RENEGE

A renege is made when a player:

- Fails to follow suit
- Fails to trump when required
- Fails to play higher trump if able to do so
- Fails to discard 3 cards in the 3-handed game

A renege may be corrected if error is noted before the next proper play in the game is made.

RENEGE in a partnership

- If you are the **BIDDER** you lose your meld, points, and go set the bid; the opposition keeps their meld and points.
- If you are the **OPPOSITION**, you lose your meld and points; the bidder keeps his meld, points and makes the bid.

A player may ask to see any of the cards she or any other player has won in previous tricks, only if she is willing to insist that renege has been committed. Otherwise you may only see the last trick played.

GOING SET

When the dealer gets “stuck” with the bid (no one else will bid), the bid will be 20 and the Dealer must call trump and lead the hand. In the event the bid is not made, ONLY the amount of bid is lost, points and meld are kept.

NOTE

In three-handed play all cards are dealt to the players except for a kitty of three. These three cards go to the player winning the bid who then must discard three cards from his hand after melding. The discarded cards go to the bid winner as if they were won in play.